WHAT IF THE FUTURE WAS SIMULATED?

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Imagine a future where every sensorial experience is quantified, calculated, predicted and digitized. A virtual simulated reality that is indistinguishable from the reality we see around us now.
A DIGITAL BLACK HOLE

DIGITIZED
QUANTIFIED
MINIATURIZED

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THE SIMULATED REALITY
SINGULARITY
(TSRS)
THE TRANSCENSION HYPOTHESIS
Futurist John M. Smart

The transcension hypothesis proposes that a universal process of evolutionary development guides all sufficiently advanced civilizations into what may be called "inner space," a computationally optimal domain of increasingly dense, productive, miniaturized, and efficient scales of space, time, energy, and matter, and eventually to a black-hole-like destination.
Automation of Everything (AOE) + Digitization of Everything (DOE) = The Simulated Reality Singularity (TSRS)
Self Replicating Robots
3D Printed, Automated, AI

An economy **NOT** based on scarcity, paywalls and resource hoarding. Instead, an economy of abundance and equality.

A STAR TREK ECONOMY. NOT STAR WARS.
Automation and digitization go hand in hand, like a digital fetus in fetu that cannot be separated. Automation will set off a chain reaction that will lead to the digitization of everything (DOE).
A VIRTUAL REALITY UTOPIA
ANY DREAM REALIZED, PARADISE AT YOUR FINGERTIPS

We will use time dilation, the ability to speed up or slow down time, inside these advanced simulations. We will be able to pause, reverse, or fast forward.

We will become masters of time perception. We may achieve digital immortality.

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A BRAVE NEW SIMULATED FUTURE

Real will become irrelevant.

"Simulation junkies" will spend most of their time in this digital reality. The simulation will be the preferred drug.

We will drift in and out of these worlds with ease. We will become indifferent to what reality we are in.
THE DIGITAL MIRROR

Everthing we are will be reflected in the digital simulation.

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SIMULATED WORLD BUILDING
REAL REWARDS FOR THE REAL WORLD

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PROCEDURALLY GENERATED ALGORITHMIC PERSPECTIVE SIMULATIONS

$21 billion spent on computer games in 2013.
THE VIRTUAL WEB

The web 3.0 will be a simulated 3D virtual reality filled with avatar replicas of our storefronts, our minds and our bodies. These avatars will greet our customers, family, and friends when we are offline and record the interaction for later playback. Think of it as SIMULATED REPRESENTATION.
LASER PATTERN OBJECT AVOIDANCE
AN AUGMENTED SIMULATED REALITY

OCCIPITAL - STRUCTURE - SPATIAL COMPUTING

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SIMULATED MEMORY ECONOMY

MIND TO MIND SIMULATED REALITY
HIVE MIND SIMULATIONS
VIRTUAL REALITY MANUFACTURING
VIRTUAL SPACE TRAVEL
SIMULATED MEMORIES
MEMORY MARKET ECONOMY
LIVE SIMULATION SHOWS
SIMULATING A NEW COSMOS

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IMPLANTABLES
WEARABLES, SMART CONTACTS
In the future, it may become mandatory to spend time in these simulated realities. Want to close a major new deal? You might need to check into a SCAR center.
THE SIM GENERATION

SIM MORALITY

SIM SEX, LOVE, FAMILY

REPULSED BY REALITY

SIM DESTRUCTION CRIME

DEMAND MORPHOLOGICAL FREEDOM

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We are heading toward a digital black hole. What goes beyond that digital horizon will last forever. Our love, our greed, our fear and our dreams. We should consider carefully what we bring with us. - @grayscott

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